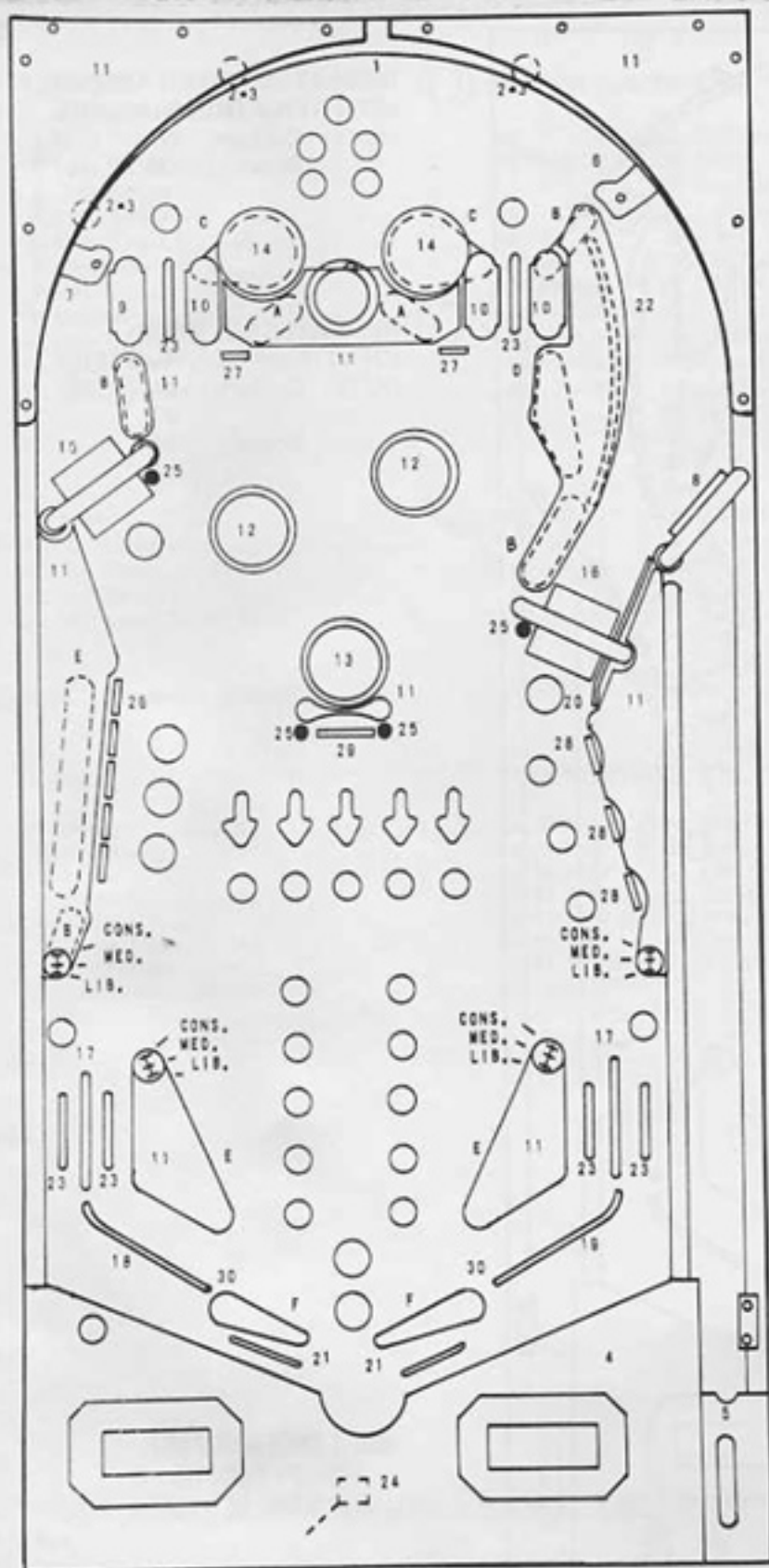




BACK GLASS  
G-408-25

WHEN ORDERING PART, SPECIFY PART NO. AND NAME OF GAME

# EVEL KNEIEVEL



## RUBBER PARTS

Dimensions are inside diameters. Numbers in parentheses indicate quantity used, if in excess of one.

A. R-521	3/4" Dia.	(2)
B. R-521-1	1" Dia.	(4)
C. R-521-2	1-1/2" Dia.	(2)
D. R-521-3	2" Dia.	(1)
E. R-521-5	3" Dia.	(4)
F. R-406-3	Flipper	(2)
G. R-243	5/16" Dia.	(17)

## PANEL TOP PARTS

1. Arch Rail	M-1774
2. Rail Post (3)	C-907
3. Rail Post Cap (3)	C-908
4. Bottom Arch	P-5871-56
5. Shooter Gauge	P-6359-22
6. Ball Gate (R)	A-1475-9
7. Ball Gate (L)	A-1475-10
8. Ball Gate	AS-2250-24
9. Plastic Guide	C-935-1
10. Plastic Guide (3)	C-936-1
11. Screened Plastics (Set)	A-2890-124
12. Thumper Cap (2)	A-3713-11
13. Thumper Cap	A-3713-29
14. Thumper Cap (2)	A-3852
15. Spinner Gate (L)	AS-2250-44
16. Spinner Gate (R)	AS-2250-45
17. Guide Wire (2)	M-121-18
18. Guide Wire	M-121-43
19. Guide Wire	M-121-44
20. Guide Wire	M-121-48
21. Guide Wire (2)	M-121-53
22. Guide Wire	M-121-63
23. Rollover Wire Ass'y (6)	AS-2806-1
24. Rollover Wire Ass'y	AS-2806-21
25. Mini Post Ass'y (4)	AS-2836
26. Drop Target Ass'y	AS-2795-54
27. Target Ass'y (2)	AS-2911-3
28. Target Ass'y (3)	AS-2911-20
29. Target Ass'y	AS-2911-19
30. Flipper & Shaft Ass'y (2)	AS-2214-24

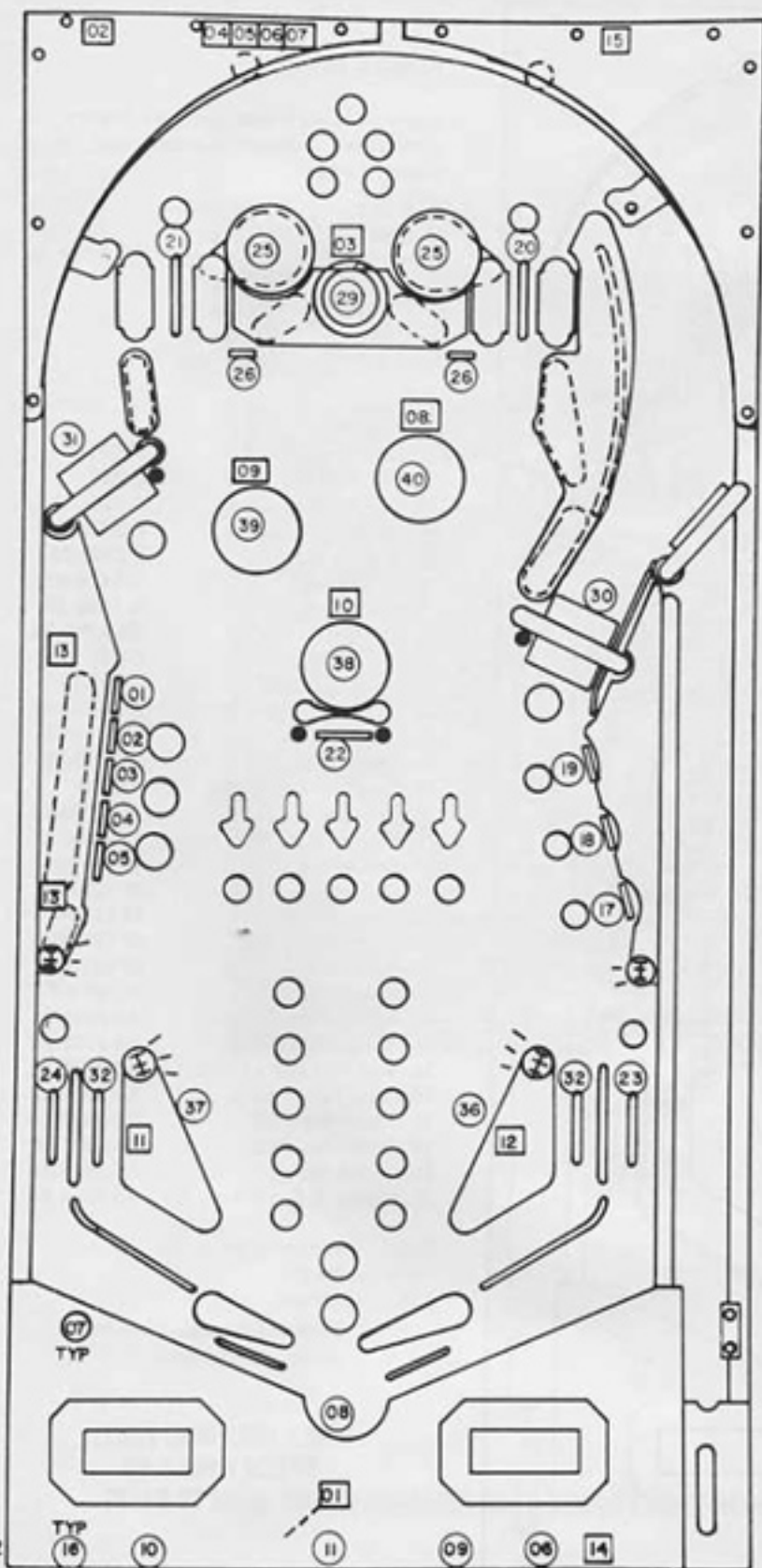
CONS. - Conservative

MED. - Medium

LIB. - Liberal

Indicates movable posts for scoring adjustments.

**WHEN ORDERING PART,  
SPECIFY PART NO.  
AND NAME OF GAME**



○ INDICATES SWITCH ASSEMBLY IDENTIFICATION NUMBERS.

NOTE: Cabinet: 07  
 Door: 06, 09, 10  
 11, 16

□ INDICATES SOLENOID IDENTIFICATION NUMBERS.

NOTE: Cabinet: 04, 05, 06  
 07  
 Door: 14

WHEN ORDERING PART,  
 SPECIFY PART NO.  
 AND NAME OF GAME

# EVEL KNEVEL

## SWITCH ASSEMBLIES

1. Drop Target A . . . . .	AS-2911-17	21. "C" Lane (Top) . . . . .	AS-2911-9
2. Drop Target B . . . . .	AS-2911-17	22. Center Target . . . . .	AS-2911-20
3. Drop Target C . . . . .	AS-2911-17	23. Right Out Lane . . . . .	AS-2911-9
4. Drop Target D . . . . .	AS-2911-17	24. Left Out Lane . . . . .	AS-2911-9
5. Drop Target E . . . . .	AS-2911-17	25. L & R "E.K." Scoring Bumper . . . . .	AS-2911-1
6. Credit Button . . . . .	ASW-A10-46	26. Top Red Targets & GP* 100 . . . . .	AS-2911-20
7. Tilt . . . . .	AS-2911-2	27.	
8. Outhole . . . . .	AS-2911-7	28.	
9. Coin III (Right) . . . . .	AS-2744-9	29. Top Hole Saucer . . . . .	AS-2911-8
10. Coin I (Left) . . . . .	AS-2744-9	30. Right Spinner . . . . .	AS-2911-11
11. Coin II (If used) . . . . .	AS-2744-9	31. Left Spinner . . . . .	AS-2911-11
12.		32. L & R Flipper Feeder Lanes . . . . .	AS-2911-9
13.		33.	
14.		34.	
15.		35.	
16. Slam . . . . .	ASW-A20-32	36. Right Slingshot . . . . .	AS-2911-4
17. "E" Target . . . . .	AS-2911-3	37. Left Slingshot . . . . .	AS-2911-4
18. "L" Target . . . . .	AS-2911-3	38. Bottom Bumper . . . . .	AS-2911-1
19. "C" Target . . . . .	AS-2911-3	39. Middle Bumper . . . . .	AS-2911-1
20. "Y" Lane (Top) . . . . .	AS-2911-9	40. Top Bumper . . . . .	AS-2911-1

Drop Target Switch AS-2911-12 Not Shown

\*General Purpose or Multiple

## SOLENOID ASSEMBLIES

1. Outhole . . . . .	AN-26-1200	9. Middle Thumper-Bumper . . . . .	AN-26-1200
2. Knocker . . . . .	AR-26-1200	10. Bottom Thumper-Bumper . . . . .	AN-26-1200
3. Saucer . . . . .	AO-26-1200	11. Left Sling Shot . . . . .	AN-26-1200
4. Chime 10 . . . . .	CN-31-2000	12. Right Sling Shot . . . . .	AN-26-1200
5. Chime 100 . . . . .	CN-31-2000	13. Drop Target Reset . . . . .	NO-27-2300
6. Chime 1000 . . . . .	CN-31-2000	14. Coin Lock-out . . . . .	FO-36-7000
7. Extra Chime . . . . .	CN-31-2000	15. K1 Relay (Flipper Enable) . . . . .	AQ-26-500/34-5050
8. Top Thumper-Bumper . . . . .	AN-26-1200		

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