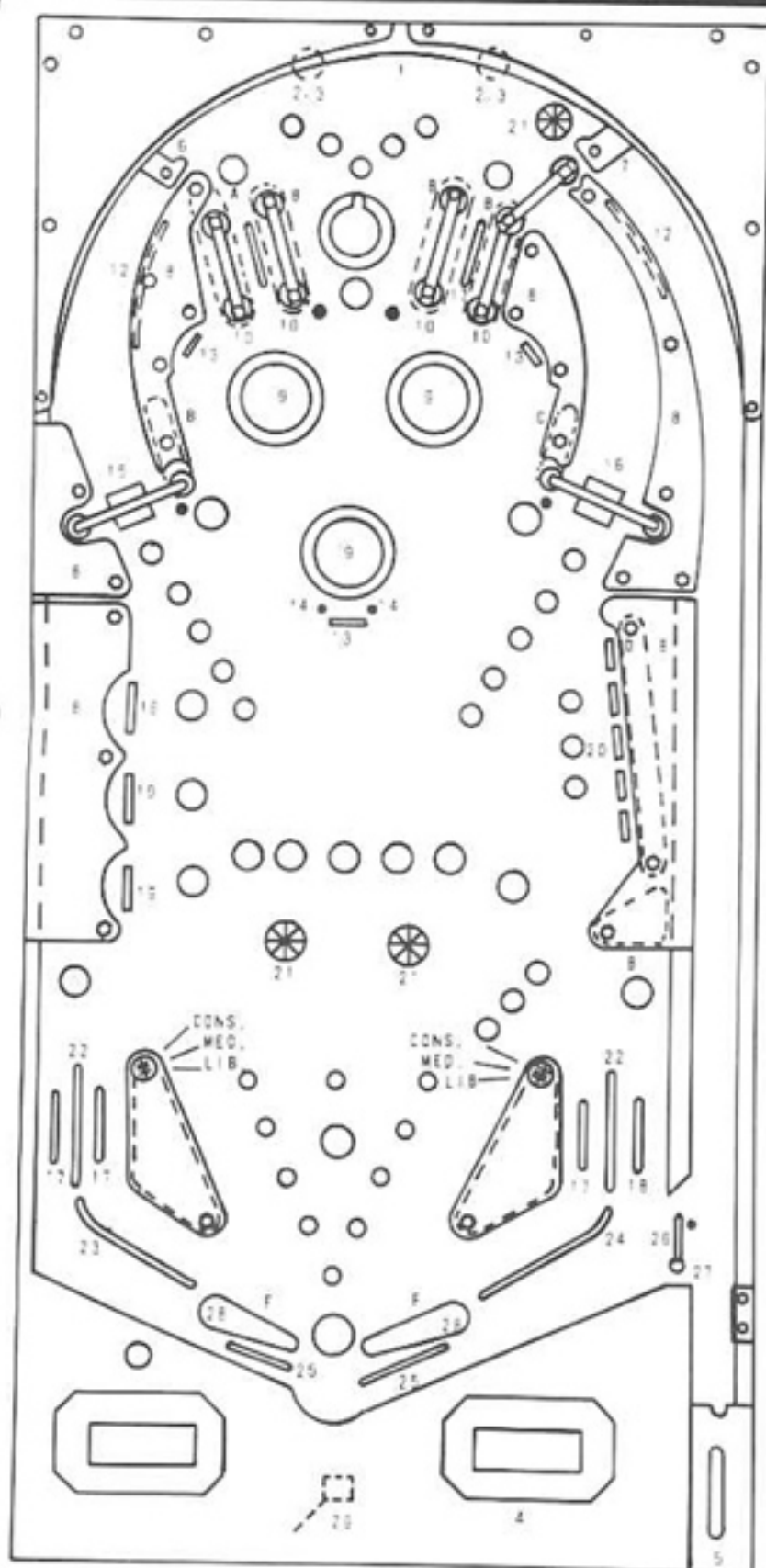




BACK GLASS  
G-408-32

WHEN ORDERING PART, SPECIFY PART NO. AND NAME OF GAME

# MILLION DOLLAR MAN



## RUBBER PARTS

Dimensions are inside diameters. Numbers in parentheses indicate quantity used, if in excess of one.

A. R-521-3	2" Dia.	(1)
B. R-521-2	1-1/2" Dia.	(5)
C. R-521-1	1" Dia.	(1)
D. R-521-5	3" Dia.	(2)
E. R-521-4	2-1/2" Dia.	(2)
F. R-406-3	Flipper	(2)
G. R-243	5/16" Dia.	(12)

## PANEL TOP PARTS

1. Arch Rail	M-1774
2. Rail Post (2)	C-907
3. Rail Post Cap (2)	C-908
4. Bottom Arch	P-5871-56
5. Shooter Gauge	P-6359-22
6. Ball Gate (L)	A-1475-10
7. Ball Gate (R)	A-1475-9
8. Screened Plastics (Set)	M-1330-151
9. Thumper Cap	A-3713-43
10. Plate (4)	P-5899-8
11. Ball Gate	ASE-2250-46
12. Ball Guide (2)	M-121-62
13. Target Ass'y. (Red) (3)	ASE-2911-3
14. Minipost & Rubber (6)	ASE-2836-1
15. Spinner Gate Ass'y. (L)	ASE-2250-35
16. Spinner Gate Ass'y. (R)	ASE-2250-34
17. R.O. Wire & Bracket (5)	ASE-2806
18. R.O. Wire & Bracket	ASE-2806-3
19. Large Target Ass'y. (3)	ASE-2911-19
20. Drop Target Ass'y.	ASE-2795-57
21. Rollover Button (3)	C-900
22. Ball Guide (2)	M-121-47
23. Ball Guide	M-121-43
24. Ball Guide	M-121-44
25. Buffer Wire	M-121-53
26. Channel Gate Wire	M-1335-1
27. Push Nut Fastener	M-1314-1
28. Flipper & Shaft Ass'y. (2)	ASE-2214-24
29. Outhole Wire Ass'y.	ASE-2806-21

CONS. — Conservative

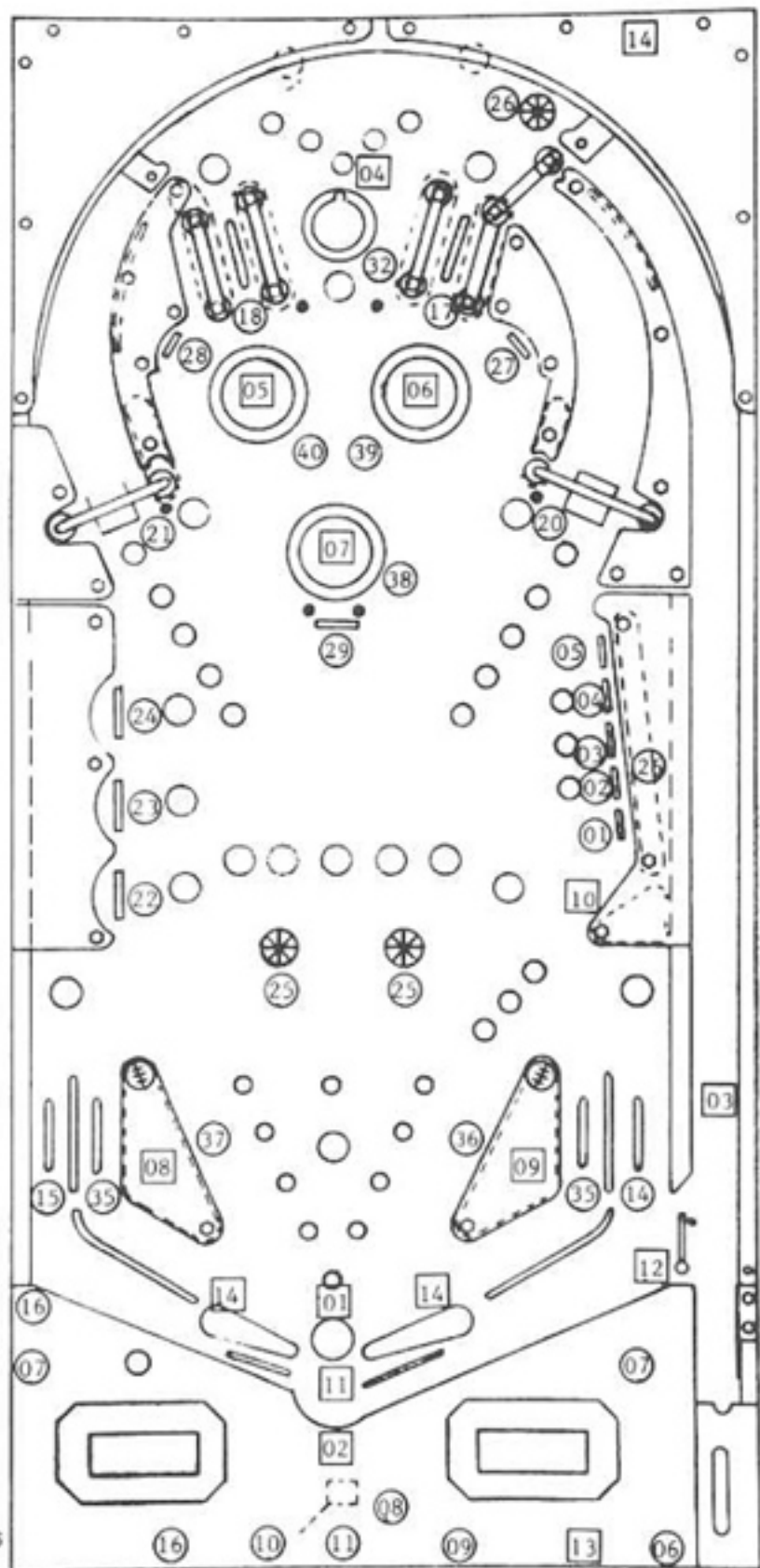
MED. — Medium

LIB. — Liberal

Indicates movable posts for scoring adjustments.

**WHEN ORDERING PART,  
SPECIFY PART NO.  
AND NAME OF GAME**

# SIX



○ INDICATES SWITCH ASSEMBLY IDENTIFICATION NUMBERS.

NOTE: Cabinet: 07, 16  
Door: 06, 09, 10, 11, 16

□ INDICATES SOLENOID IDENTIFICATION NUMBERS.

NOTE: Door: 13  
Backbox: 14  
Cabinet: 03

WHEN ORDERING PART,  
SPECIFY PART NO.  
AND NAME OF GAME

# MILLION DOLLAR MAN

## SWITCH ASSEMBLIES

1. Drop Target E (Bottom)	AS-2911-24	21. Spinner (Left)	AS-2911-11
2. Drop Target D	AS-2911-24	22. Left Bottom Target	AS-2911-19
3. Drop Target C	AS-2911-24	23. Left Middle Target	AS-2911-19
4. Drop Target B	AS-2911-24	24. Left Top Target	AS-2911-19
5. Drop Target A (Top)	AS-2911-24	25. Down Post R.O. Button (2)	AS-2911-25
6. Credit Button	ASW-A10-46	26. Drop Tar. Reb.	AS-2911-12
7. Tilt (3)	AS-2911-2	Top R.O. But.	AS-2911-25
8. Outhole	AS-2911-7	27. Top Right Target	AS-2911-3
9. Coin III (Rt.)	AS-2744-9	28. Top Left Target	AS-2911-3
10. Coin I (Left)	AS-2744-9	29. Center Target	AS-2911-3
11. Coin II (Middle)	AS-2744-9	30.	
12.		31.	
13.		32. Saucer	AS-2911-22
14. Right Outlane	AS-2911-9	33.	
15. Left Outlane	AS-2911-9	34.	
16. Slam (2)	ASW-A20-32	35. L & R Flip/Feed Lane	AS-2911-9
17. Top Right Lane	AS-2911-9	36. Right Slingshot	AS-2911-4
18. Top Left Lane	AS-2911-9	37. Left Slingshot	AS-2911-4
19.		38. Bottom Thumper Bumper	AS-2911-1
20. Spinner Right	AS-2911-11	39. Right Thumper Bumper	AS-2911-1
		40. Left Thumper Bumper	AS-2911-1

## SOLENOID ASSEMBLIES

1. Post Up	GA-36-2000	8. Left Slingshot	AN-26-1200
2. Outhole Kicker	AN-26-1200	9. Right Slingshot	AN-26-1200
3. Knocker	AR-26-1200	10. Drop Target	NO-26-1900
4. Saucer	AO-27-1300	11. Post Down	AN-26-1200
5. Left Thumper-Bumper	AN-26-1200	12. Gate	GA-34-4000
6. Right Thumper-Bumper	AN-26-1200	13. Coin Lockout Door	FO-36-7000
7. Bottom Thumper-Bumper	AN-26-1200	14. K1 Relay (Flipper Enable)	AQ-25-500/34-4500

WHEN ORDERING PART, SPECIFY PART NO. AND NAME OF GAME